

Leadership Training for Christ Southwest Judge's Form for **PUPPETRY**

LTCSW ID/Team #: _____ Grade: _____

Church Name: _____

Judge's Name: _____

SCORE	JUDGING CATEGORY
	(15 Pts) BIBLE APPLICATION/LTCSW THEME: <i>Uses a scriptural theme or story and incorporates the current LTCSW theme.</i>
	(30 Pts) LIFE-LIKE PRESENTATION: <i>Lip Synchronization: Words must be pronounced clearly and the puppet's mouth action is realistic and in sync with the words.</i> <i>Mouth Action: The lower jaw of the puppet should drop away from the head when speaking.</i> <i>Eye Contact: Puppets should interact with each other and the audience to involve and draw them in.</i> <i>Posture: Unintentional swaying or sinking and the need to "lean" on the stage aren't seen.</i> <i>Entrance and Exits: With few exceptions, each puppet should appear to "walk" up a ramp/stair when entering and down a ramp/stair when exiting.</i> <i>Character Roles: Puppets must fulfill the character roles they portray in the play.</i>
	(10 Pts) PROJECTION: <i>Clearly spoken dialogue and the voices project well. Adult voices may not be used. Dialog must be performed live.</i>
	(5 Pts) PUPPETS' APPEARANCE: <i>Costumes are appropriate for the roles being portrayed.</i>
	(10 Pts) SPECIAL EFFECTS: <i>Stage props, sound effects, timing of effects, etc.</i>
	(15 Pts) AFFECT ON AUDIENCE: <i>Attention will be given to audience response.</i>
	(15 Pts) TEAMWORK: <i>Team must display cooperation with each other throughout setup, performance, and takedown.</i>
Performance Time: _____ Total Time: _____	
TOTAL SCORE	

Judge's Award Recommendation

☐ GOLD
 ☐ SILVER
 ☐ BRONZE
 ☐ NO AWARD

Event Director Award Declaration

☐ GOLD
 ☐ SILVER
 ☐ BRONZE
 ☐ NO AWARD

LTCSW PUPPETRY

Participant's Take Home Judge's Critique

LTCSW ID/Team #: _____ Grade: _____

Participant Name: _____

Church Name: _____

JUDGE'S CRITIQUE & COMMENTARY

BIBLE/LTCSW THEME:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
LIP SYNCH:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
MOUTH ACTION:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
EYE CONTACT:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
POSTURE:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
ENTRANCE/EXIT:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
CHARACTER ROLES:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
PROJECTION:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
PUPPET APPEARANCE:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
SPECIAL EFFECTS:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
AUDIENCE EFFECT:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT
TEAMWORK:	<input type="checkbox"/> FAIR	<input type="checkbox"/> GOOD	<input type="checkbox"/> GREAT

The one **BEST THING** I saw . . .

The most important **TECHNICAL RECOMMENDATION** for improvement . . .

My **OVERALL IMPRESSION** was . . .

My **PRAYER** for you is . . .